

CLAIM AMENDMENTS

Claim Amendment Summary

Claims pending

- Before this Amendment: Claims 1-100.
- After this Amendment: Claims 6, 8-14, 19-33, 39, 41-47, 52-66, 72, 74-80, and 85-103.

Canceled claims: 1-5, 7, 15-18, 34-38, 40, 48-51, 67-71, 73, and 81-84.

Amended claims: 6, 8, 10, 19, 39, 41, 43, 52, 72, 74, 76, 85, and 100.

New claims: 101-103.

Claims:

1-5. (Cancelled)

6. **(Currently Amended)** A method comprising ~~The method as recited in~~ ~~Claim 3, wherein normalizing each of said resulting edge maps further includes:~~

accessing at least a portion of a digital image;

determining if at least said portion is blurred based on a wavelet transform blur detection process, wherein the wavelet transform blur detection process comprises:

wavelet transforming at least said portion of said digital image to produce a plurality of corresponding different resolution levels, each resolution level including a plurality of bands;

generating at least one edge map for each of said resolution levels;
and

detecting blur in at least said portion of said digital image based on said resulting edge maps by:

normalizing a total edge amplitude of said edge map:

$$E_{map_i}(k, l) = E_{map_i}(k, l) / \max(E_{map_i});$$

partitioning said edge map into edge map blocks;

determining a maximal edge amplitude in each of said edge map blocks and using it to represent the respective edge map block;
and

using E_{max} , to denote a discretization result of E_{map_i} for each of said edge map blocks.

7. (Cancelled)

8. (Currently Amended) The method as recited in Claim 7A method comprising:

accessing at least a portion of a digital image; and
determining if at least said portion is blurred based on a wavelet transform
blur detection process, wherein the wavelet transform blur detection process
includes:

wavelet transforming at least said portion of said digital image to
produce a plurality of corresponding different resolution levels, each
resolution level including a plurality of bands;

generating at least one edge map for each of said resolution levels,
wherein I_{bv}, I_{bh}, I_{bd} denote LH, HL, HH bands, respectively, and wherein
generating said at least one edge map for each of said resolution levels
further includes constructing said edge map in scale i as follows:

$$Emap_i(k, l) = \sqrt{I_{bv}^2(k, l) + I_{bh}^2(k, l) + I_{bd}^2(k, l)}$$

where (k, l) is the coordinate of a pixel in scale i ; and
detecting blur in at least said portion of said digital image based on
said resulting edge maps.

9. (Original) The method as recited in Claim 8, wherein detecting blur in at least said portion of said digital image based on said resulting edge maps further includes:

comparing amplitude variations of corresponding edge nodes in at least two different edge maps of at least two different levels, and

wherein comparing said amplitude variations includes generating a difference map *Dmap* based on

$$Dmap(i, j) = \sqrt{(E \max_3(i, j) - E \max_2(i, j))^2 + (E \max_2(i, j) - E \max_1(i, j))^2}.$$

10. (Currently Amended) A method comprising:
accessing at least a portion of a digital image; and
determining if at least said portion is blurred based on a wavelet transform
blur detection process, wherein the wavelet transform blur detection process
includes:

wavelet transforming at least said portion of said digital image to
produce a plurality of corresponding different resolution levels, each
resolution level including a plurality of bands;

generating at least one edge map for each of said resolution levels;
and

detecting blur in at least said portion of said digital image based on
said resulting edge maps by The method as recited in Claim 2, wherein
detecting blur in at least said portion of said digital image based on said
resulting edge maps further includes: comparing amplitude variations of

corresponding edge nodes in at least two different edge maps of at least two different levels.

11. (Original) The method as recited in Claim 10, wherein comparing said amplitude variations includes generating a difference map.

12. (Original) The method as recited in Claim 10, wherein in said difference map a position of a plurality of relatively large amplitude values corresponds to at least one blurred edge.

13. (Original) The method as recited in Claim 11, wherein detecting blur in at least said portion of said digital image based on said resulting edge maps further includes:

generating a binary difference map $BDmap$ such that,

$BDmap(i, j) = 1$ if $Dmap(i, j) > t1$

$BDmap(i, j) = 0$ otherwise

where $t1$ is a first threshold value; and

determining that at least one edge map block (i, j) is blurred if said corresponding $BDmap(i, j) = 1$.

14. (Original) The method as recited in Claim 13, further comprising: determining that at least said portion of said digital image is blurred if an applicable percentage of edge map blocks are determined to be blurred exceeds a second threshold value.

15-18. (Cancelled)

19. (Currently Amended) A method comprising:
accessing at least a portion of a digital image; and
determining if at least said portion is blurred based on a Cepstrum analysis
blur detection process that includes using a point spread function (PSF) that
~~The method as recited in Claim 18, wherein said PSF includes a circular averaging filter to blur at least a part of said image.~~

20. (Original) The method as recited in Claim 19, wherein said PSF is used to blur a plurality of parts I_g to produce corresponding blurred images BI_g , where

$$BI_g = \text{real}(FFT^{-1}(FFT(I_g) * FFT(PSF))).$$

21. (Original) The method as recited in Claim 20, further comprising: determining an image J_g that includes a weighted sum of said I_g and corresponding BI_g .

22. (Original) The method as recited in Claim 21, further comprising: generating a weighting array wherein J_y is at least substantially equal to I_y in its central region and at least substantially equal to said corresponding BI_y near at least one edge.

23. (Original) The method as recited in Claim 22, wherein:

$$J_y(x, y) = \alpha(x, y) * I_y + (1 - \alpha(x, y)) * BI_y(x, y); \text{ and}$$

further comprising calculating a Cepstral transform to each J_y :

$$CI_y = \text{real}(\text{FFT}^{-1}(\log(|\text{FFT}(J_y)|))).$$

24. (Original) The method as recited in Claim 23, further comprising: binarizing each CI_y .

25. (Original) The method as recited in Claim 24, wherein binarizing each CI_y includes setting $BCI(x, y) = 1$ if $CI(x, y) / \max(CI) > t3$, else otherwise setting $BCI(x, y) = 0$, wherein $t3$ is a third threshold value.

26. (Original) The method as recited in Claim 24, further comprising calculating an elongation of each resulting binarized Cepstrum image.

27. (Original) The method as recited in Claim 26, wherein said elongation includes a ratio of a maximum length of a chord to a minimum length chord.

28. (Original) The method as recited in Claim 26, wherein moments are used to calculate said elongation.

29. (Original) The method as recited in Claim 28, wherein an i th discrete central moment μ_i of a region is defined by

$$\mu_i = \sum_{BCI(x,y)=1} (x - \bar{x})^i (y - \bar{y})^j ,$$

where (\bar{x}, \bar{y}) is the centre of the region, and

$$\bar{x} = \frac{1}{n} \sum_{BCI(x,y)=1} x \quad \text{and} \quad \bar{y} = \frac{1}{n} \sum_{BCI(x,y)=1} y ,$$

wherein n is a total number of points contained in said region equal to an area of said region.

30. (Original) The method as recited in Claim 29, wherein said elongation using moments includes an:

$$\text{eccentricity} = \frac{\mu_{20} + \mu_{02} + \sqrt{(\mu_{20} - \mu_{02})^2 + 4\mu_{11}^2}}{\mu_{20} + \mu_{02} - \sqrt{(\mu_{20} - \mu_{02})^2 + 4\mu_{11}^2}} .$$

31. (Original) The method as recited in Claim 29, wherein a principal axes of inertia is used to define a natural coordinate system for said region, such that

$$\theta = \frac{1}{2} \tan^{-1} \left[\frac{2\mu_{11}}{\mu_{20} - \mu_{02}} \right].$$

32. (Original) The method as recited in Claim 28, further comprising: determining that said image includes motion blur if more than about one third of said regions have an elongation larger than a threshold value L and the maximum difference between a corresponding principal axes is less than a threshold $\Delta\theta$.

33. (Original) The method as recited in Claim 28, further comprising: determining that said image includes out-of-focus blur if more than about one third of said regions have applicable areas that are larger than a threshold area value A and corresponding elongations that are less than a threshold value T .

34-38. (Cancelled)

39. (Currently Amended) A computer-readable medium having computer-implementable instructions suitable for causing at least one processing unit to perform acts comprising:

determining if at least a portion of a digital image is motion blurred or out-of-focus blurred based on a wavelet transform blur detection process that includes:

wavelet transforming at least said portion of said digital image to produce a plurality of corresponding different resolution levels, each resolution level including a plurality of bands;

generating at least one edge map for each of said resolution levels;
and

detecting blur in at least said portion of said digital image based on said resulting edge maps by normalizing each of said resulting edge maps
~~The computer-readable medium as recited in Claim 36, wherein~~
normalizing each of said resulting edge maps further includes:

normalizing a total edge amplitude of said edge map:

$$Emap_i(k, l) = Emap_i(k, l) / \max(Emap_i);$$

partitioning said edge map into edge map blocks;

determining a maximal edge amplitude in each of said edge map blocks and using it to represent the respective edge map block; and

using E_{max} to denote a discretization result of $Emap_i$ for each of said edge map blocks.

40. (Cancelled)

41. (Currently Amended) A computer-readable medium having computer-implementable instructions suitable for causing at least one processing unit to perform acts comprising:

determining if at least a portion of a digital image is motion blurred or out-of-focus blurred based on a wavelet transform blur detection process that includes:

wavelet transforming at least said portion of said digital image to produce a plurality of corresponding different resolution levels, each resolution level including a plurality of bands;

generating at least one edge map for each of said resolution levels The computer readable medium as recited in Claim 40, wherein I_{lr}, I_{rl}, I_{rd} denote LH_i, HL_i, HH_i bands, respectively, and wherein generating said at least one edge map for each of said resolution levels further includes constructing said edge map in scale i as follows:

$$Emap_i(k, l) = \sqrt{I_{lr}^2(k, l) + I_{rl}^2(k, l) + I_{rd}^2(k, l)}$$

where (k, l) is the coordinate of a pixel in scale i , and
detecting blur in at least said portion of said digital image based on said resulting edge maps.

42. (Original) The computer-readable medium as recited in Claim 41, wherein detecting blur in at least said portion of said digital image based on said resulting edge maps further includes:

comparing amplitude variations of corresponding edge nodes in at least two different edge maps of at least two different levels, and

wherein comparing said amplitude variations includes generating a difference map *Dmap* based on

$$Dmap(i, j) = \sqrt{(E \max_3(i, j) - E \max_2(i, j))^2 + (E \max_2(i, j) - E \max_1(i, j))^2}.$$

43. (Currently Amended) A computer-readable medium having computer-implementable instructions suitable for causing at least one processing unit to perform acts comprising:

determining if at least a portion of a digital image is motion blurred or out-of-focus blurred based on a wavelet transform blur detection process that includes:

wavelet transforming at least said portion of said digital image to produce a plurality of corresponding different resolution levels, each resolution level including a plurality of bands;

generating at least one edge map for each of said resolution levels; and
detecting blur in at least said portion of said digital image based on said resulting edge maps by The computer-readable medium as recited in Claim 35, wherein detecting blur in at least said portion of said digital image based on said resulting edge maps further includes: comparing amplitude variations of corresponding edge nodes in at least two different edge maps of at least two different levels.

44. (Original) The computer-readable medium as recited in Claim 43, wherein comparing said amplitude variations includes generating a difference map.

45. (Original) The computer-readable medium as recited in Claim 43, wherein in said difference map a position of a plurality of relatively large amplitude values corresponds to at least one blurred edge.

46. (Original) The computer-readable medium as recited in Claim 44, wherein detecting blur in at least said portion of said digital image based on said resulting edge maps further includes:

generating a binary difference map $BDmap$ such that,

$BDmap(i, j) = 1$ if $Dmap(i, j) > t1$

$BDmap(i, j) = 0$ otherwise

where $t1$ is a first threshold value; and

determining that at least one edge map block (i, j) is blurred if said corresponding $BDmap(i, j) = 1$.

47. (Original) The computer-readable medium as recited in Claim 46, further comprising:

determining that at least said portion of said digital image is blurred if an applicable percentage of edge map blocks are determined to be blurred exceeds a second threshold value.

48-51. (Cancelled)

52. (Currently Amended) A computer-readable medium having computer-implementable instructions suitable for causing at least one processing unit to perform acts comprising:

determining if at least a portion of a digital image is motion blurred or out-of-focus blurred based on a Cepstrum analysis blur detection process that includes using a point spread function (PSF) to blur at least a part of said image to blur at least one boundary within said image The computer-readable medium as recited in Claim 51, wherein said PSF includes a circular averaging filter.

53. (Original) The computer-readable medium as recited in Claim 52, wherein said PSF is used to blur a plurality of parts I_y to produce corresponding blurred images BI_y , where

$$BI_y = \text{real}(\text{FFT}^{-1}(\text{FFT}(I_y) * \text{FFT}(PSF))).$$

54. (Original) The computer-readable medium as recited in Claim 53, further comprising:

determining an image J_y that includes a weighted sum of said I_y and corresponding BI_y .

55. (Original) The computer-readable medium as recited in Claim 54, further comprising:

generating a weighting array wherein J_y is at least substantially equal to I_y in its central region and at least substantially equal to said corresponding BI_y near at least one edge.

56. (Original) The computer-readable medium as recited in Claim 55, wherein:

$J_y(x, y) = \alpha(x, y) * I_y + (1 - \alpha(x, y)) * BI_y(x, y)$; and

further comprising calculating a Cepstral transform to each J_y :

$CI_y = \text{real}(FFT^{-1}(\log(|FFT(J_y)|)))$.

57. (Original) The computer-readable medium as recited in Claim 56, further comprising:

binarizing each CI_y .

58. (Original) The computer-readable medium as recited in Claim 57, wherein binarizing each CI_y includes setting $BCI(x, y) = 1$ if $CI(x, y) / \max(CI) > t3$, else otherwise setting $BCI(x, y) = 0$, wherein B is a third threshold value.

59. (Original) The computer-readable medium as recited in Claim 57, further comprising calculating an elongation of each resulting binarized Cepstrum image.

60. (Original) The computer-readable medium as recited in Claim 59, wherein said elongation includes a ratio of a maximum length of a chord to a minimum length chord.

61. (Original) The computer-readable medium as recited in Claim 59, wherein moments are used to calculate said elongation.

62. (Original) The computer-readable medium as recited in Claim 61, wherein an i th discrete central moment μ_i of a region is defined by

$$\mu_i = \sum_{BC(x,y)=1} (x - \bar{x})^i (y - \bar{y})^i ,$$

where (\bar{x}, \bar{y}) is the centre of the region, and

$$\bar{x} = \frac{1}{n} \sum_{BC(x,y)=1} x \quad \text{and} \quad \bar{y} = \frac{1}{n} \sum_{BC(x,y)=1} y ,$$

wherein n is a total number of points contained in said region equal to an area of said region.

63. (Original) The computer-readable medium as recited in Claim 62, wherein said elongation using moments includes an:

$$\text{eccentricity} = \frac{\mu_{20} + \mu_{02} + \sqrt{(\mu_{20} - \mu_{02})^2 + 4\mu_{11}^2}}{\mu_{20} + \mu_{02} - \sqrt{(\mu_{20} - \mu_{02})^2 + 4\mu_{11}^2}} .$$

64. (Original) The computer-readable medium as recited in Claim 62, wherein a principal axes of inertia is used to define a natural coordinate system for said region, such that

$$\theta = \frac{1}{2} \tan^{-1} \left[\frac{2\mu_{11}}{\mu_{20} - \mu_{02}} \right].$$

65. (Original) The computer-readable medium as recited in Claim 61, further comprising:

determining that said image includes motion blur if more than about one third of said regions have an elongation larger than a threshold value L and the maximum difference between a corresponding principal axes is less than a threshold $\Delta\theta$.

66. (Original) The computer-readable medium as recited in Claim 61, further comprising:

determining that said image includes out-of-focus blur if more than about one third of said regions have applicable areas that are larger than a threshold area value A and corresponding elongations that are less than a threshold value T .

67-71. (Cancelled)

72. (Currently Amended) An apparatus comprising:
logic operatively configured to access digital image data and determine if
at least a portion of said image is blurry using a wavelet transform blur detector
operatively configured to:

wavelet transform at least said portion to produce a plurality of
corresponding different resolution levels with each resolution level
including a plurality of bands;

generate at least one edge map for each of said resolution levels;
normalize each of said resulting edge maps. The apparatus as recited
in Claim 69, wherein said wavelet transform blur detector normalizes each
of said resulting edge maps by normalizing a total edge amplitude of said
edge map such that $Emap_i(k, l) = Emap_i(k, l) / \max(Emap_i)$, partitions said
edge map into edge map blocks, and determines a maximal edge
amplitude in each of said edge map blocks and uses it to represent the
respective edge map block, and using E_{max} , denotes a discretization result
of $Emap_i$ for each of said edge map blocks; and

detect blur in at least said portion of said digital image based on
said resulting edge maps.

73. (Cancelled)

74. (Currently Amended) An apparatus comprising:
logic operatively configured to access digital image data and determine if
at least a portion of said image is blurry using a wavelet transform blur detector
that is operatively configured to:

wavelet transform at least said portion to produce a plurality of
corresponding different resolution levels with each resolution level including a
plurality of bands;

generate at least one edge map for each of said resolution levels
~~The apparatus as recited in Claim 73, wherein I_{lv}, I_{lh}, I_{ll} denote LH_i, HL_i, HH_i bands,~~
~~respectively, and wherein said wavelet transform blur detector constructs by~~
~~constructing said edge map in scale i as follows:~~

$$Emap_i(k, l) = \sqrt{I_{lv}^2(k, l) + I_{lh}^2(k, l) + I_{ll}^2(k, l)}$$

where (k, l) is the coordinate of a pixel in scale i , and
detect blur in at least said portion of said digital image based on said
resulting edge maps.

75. (Original) The apparatus as recited in Claim 74, wherein said wavelet transform blur detector compares amplitude variations of corresponding edge nodes in at least two different edge maps of at least two different levels, and generates a difference map $Dmap$ based on

$$Dmap(i, j) = \sqrt{(E \max_3(i, j) - E \max_2(i, j))^2 + (E \max_2(i, j) - E \max_1(i, j))^2}.$$

76. (Currently Amended) An apparatus comprising:
logic operatively configured to access digital image data and determine if at least a portion of said image is blurry using a wavelet transform blur detector that is operatively configured to:

wavelet transform at least said portion to produce a plurality of corresponding different resolution levels with each resolution level including a plurality of bands;

generate at least one edge map for each of said resolution levels;

The apparatus as recited in Claim 68, wherein said wavelet transform blur detector compares compare amplitude variations of corresponding edge nodes in at least two different edge maps of at least two different levels; and

detect blur in at least said portion of said digital image based on said resulting edge maps.

77. (Original) The apparatus as recited in Claim 76, wherein said wavelet transform blur detector generates a difference map.

78. (Original) The apparatus as recited in Claim 76, wherein in said difference map a position of a plurality of relatively large amplitude values corresponds to at least one blurred edge.

79. (Original) The apparatus as recited in Claim 77, wherein said wavelet transform blur detector generates a binary difference map $BDmap$ such that,

$$BDmap(i, j) = 1 \text{ if } Dmap(i, j) > t1$$

$$BDmap(i, j) = 0 \text{ otherwise}$$

where $t1$ is a first threshold value; and

determines that at least one edge map block (i, j) is blurred if said corresponding $BDmap(i, j) = 1$.

80. (Original) The apparatus as recited in Claim 79, wherein said wavelet transform blur detector determines that at least said portion of said digital image is blurred if an applicable percentage of edge map blocks are determined to be blurred exceeds a second threshold value.

81-84. (Cancelled)

85. (Currently Amended) An apparatus comprising:

logic operatively configured to access digital image data and determine if at least a portion of said image is blurry using a Cepstrum analysis blur detector that uses a point spread function (PSF) to selectively blur at least one boundary within said image
The apparatus as recited in Claim 84, wherein said PSF includes a circular averaging filter.

86. (Original) The apparatus as recited in Claim 85, wherein said PSF blurs a plurality of parts I_y to produce corresponding blurred images BI_y , where

$$BI_y = \text{real}(\text{FFT}^{-1}(\text{FFT}(I_y) * \text{FFT}(PSF))).$$

87. (Original) The apparatus as recited in Claim 86, wherein said Cepstrum analysis blur detector determines an image J_y that includes a weighted sum of said I_y and corresponding BI_y .

88. (Original) The apparatus as recited in Claim 87, wherein said Cepstrum analysis blur detector generates a weighting array wherein J_y is at least substantially equal to I_y in its central region and at least substantially equal to said corresponding BI_y near at least one edge.

89. (Original) The apparatus as recited in Claim 88, wherein $J_y(x, y) = \alpha(x, y) * I_y + (1 - \alpha(x, y)) * BI_y(x, y)$; and
said Cepstrum analysis blur detector calculates a Cepstral transform to each J_y such that $CI_y = \text{real}(\text{FFT}^{-1}(\log(|\text{FFT}(J_y)|)))$.

90. (Original) The apparatus as recited in Claim 89, wherein said Cepstrum analysis blur detector binarizes each CI_y .

91. (Original) The apparatus as recited in Claim 90, wherein said Cepstrum analysis blur detector binarizes each CI_i by setting $BCI(x,y)=1$ if $CI(x,y)/\max(CI) > t3$, else otherwise setting $BCI(x,y)=0$, wherein $t3$ is a third threshold value.

92. (Original) The apparatus as recited in Claim 90, wherein said Cepstrum analysis blur detector calculates an elongation of each resulting binarized Cepstrum image.

93. (Original) The apparatus as recited in Claim 92, wherein said elongation includes a ratio of a maximum length of a chord to a minimum length chord.

94. (Original) The apparatus as recited in Claim 92, wherein said Cepstrum analysis blur detector uses moments to calculate said elongation.

95. (Original) The apparatus as recited in Claim 94, wherein an i th discrete central moment μ_i of a region is defined by

$$\mu_i = \sum_{BCI(x,y)=1} (x - \bar{x})^i (y - \bar{y})^i ,$$

where (\bar{x}, \bar{y}) is the centre of the region, and

$$\bar{x} = \frac{1}{n} \sum_{BCI(x,y)=1} x \quad \text{and} \quad \bar{y} = \frac{1}{n} \sum_{BCI(x,y)=1} y ,$$

wherein n is a total number of points contained in said region equal to an area of said region.

96. (Original) The apparatus as recited in Claim 95, wherein said elongation using moments includes an:

$$eccentricity = \frac{\mu_{20} + \mu_{02} + \sqrt{(\mu_{20} - \mu_{02})^2 + 4\mu_{11}^2}}{\mu_{20} + \mu_{02} - \sqrt{(\mu_{20} - \mu_{02})^2 + 4\mu_{11}^2}} .$$

97. (Original) The apparatus as recited in Claim 95, wherein said Cepstrum analysis blur detector uses a principal axes of inertia to define a natural coordinate system for said region, such that

$$\theta = \frac{1}{2} \tan^{-1} \left[\frac{2\mu_{11}}{\mu_{20} - \mu_{02}} \right] .$$

98. (Original) The apparatus as recited in Claim 94, wherein said logic determines that said image includes motion blur if more than about one third of said regions have an elongation larger than a threshold value L and the maximum difference between a corresponding principal axes is less than a threshold $\Delta\theta$.

99. (Original) The apparatus as recited in Claim 94, wherein said logic determines that said image includes out-of-focus blur if more than about one third of said regions have applicable areas that are larger than a threshold area value A and corresponding elongations that are less than a threshold value T .

100. (Currently Amended) The apparatus as recited in Claim 67 Claim 72, wherein said apparatus includes at least one device selected from a group of devices comprising a computer, a camera, a set top box, an optical disc player, an optical disc player recorder, a portable communication device, a display device, a television set, and a projector.

101. (New) The apparatus as recited in Claim 74, wherein said apparatus includes at least one device selected from a group of devices comprising a computer, a camera, a set top box, an optical disc player, an optical disc player recorder, a portable communication device, a display device, a television set, and a projector.

102. (New) The apparatus as recited in Claim 76, wherein said apparatus includes at least one device selected from a group of devices comprising a computer, a camera, a set top box, an optical disc player, an optical disc player recorder, a portable communication device, a display device, a television set, and a projector.

103. (New) The apparatus as recited in Claim 85, wherein said apparatus includes at least one device selected from a group of devices comprising a computer, a camera, a set top box, an optical disc player, an optical disc player recorder, a portable communication device, a display device, a television set, and a projector.